



VILLAGE OF ANMORE

ANMORE PARKS MASTER PLAN

PUBLIC OPEN HOUSE

February 19, 2014 5:00 to 8:00 p.m.

Anmore Elementary School – Multipurpose Room

The Village of Anmore has retained LEES + ASSOCIATES - Landscape Architects and Planners to undertake the development of the Anmore Parks Master Plan. The completed Plan will be a comprehensive long range planning document designed to provide direction for managing and developing park and trails over the next 10 years. The Master Plan process will provide a plan that reflects the values and needs of the community.

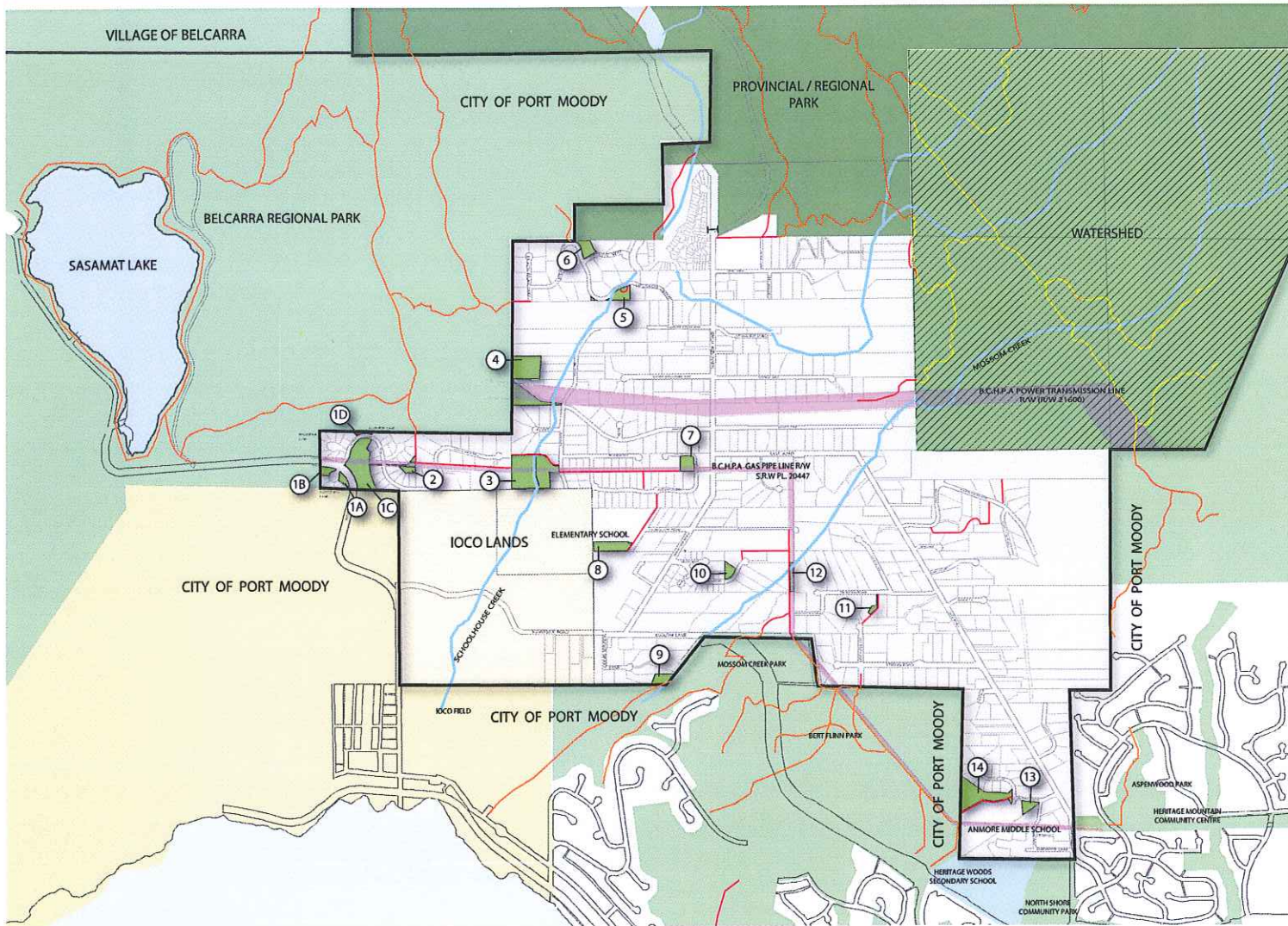
LEES + Associates wishes to receive input from Anmore residents. Public meetings will be scheduled at two intervals of the process and all residents and property owners are invited to participate. The first scheduled public meeting will occur on Wednesday, February 19, 2014 from 5:00 to 8:00 p.m. at Anmore Elementary School in the multi-purpose room.

An online questionnaire has also been developed to gather public feedback and can be accessed at http://www.surveymonkey.com/s/Anmore_Parks. This survey is open to all Anmore residents and property owners, and can be accessed from Wednesday, February 5th to Wednesday, February 26th.

For further information about the Open House, please contact the Manager of Corporate Services at 604-469-9877 or christine.milloy@anmore.com.

See reverse of this notice for a map of Anmore's existing parks and trails.

VILLAGE OF ANMORE EXISTING PARKS / TRAILS



CITY OF COQUITLAM

PARKS LEGEND

- 1A-1B Forest View Lane
- 1C-1D Crystal Creek (West)
- 2 Crystal Creek (Central)
- 3 Crystal Creek (East)
- 4 Fern Drive
- 5 Uplands (Lower)
- 6 Uplands (Upper)
- 7 Spirit Park
- 8 Elementary School
- 9 Mossom Creek
- 10 Birch Wynde
- 11 Wong subdivision
- 12 Mountain Ayre Lane
- 13 Hummingbird Drive
- 14 Dogwood Drive

MAP LEGEND

- Municipal Park (Village of Anmore)
- Provincial / Regional Park (Village of Anmore)
- Provincial / Regional / Municipal Park (neighbouring municipality)
- Watershed
- Trails
- Creek / Waterbody
- Utility R.O.W

